

**Ben Lerchin**

10839 La Grange Ave, Apt C  
Los Angeles, CA 90025

415-259-9358  
ben@lerchin.com

benlerchin.com

**EDUCATION**

2020 (expected)

**UCLA** — Los Angeles, CA  
MFA, Design | Media Arts

2013

**Whitman College** — Walla Walla, WA  
BA, cum laude, Art

**SELECTED EXHIBITIONS**

2019

**Sexual Activities**, Open Plan Collective — Los Angeles, CA

2018

**CRYPT2O**, Centro Cultural de España — Mexico City, Mexico ( collaboration as Queer AI )  
**QueerTech.io**, Midsumma Festival — Melbourne, Australia ( collaboration as Queer AI )

2017

**Believe the Hype**, B4BEL4B — Oakland, CA  
**Scene with ShyBot**, The Lab — San Francisco, CA ( collaboration as Norma Jeane )  
**Desert X Biennial**, Desert X — Palm Springs, CA ( collaboration as Norma Jeane )

2016

**Public Square: Field of Inquiry**, Yerba Buena Center for the Arts — San Francisco, CA

2015

**Spring Juried Exhibition**, wallaPopUP Gallery — Walla Walla, WA

2014

**Many Waters: Artists from Walla Walla**, Larson Gallery — Yakima, WA  
**Spring Juried Exhibition**, wallaPopUP Gallery — Walla Walla, WA

2013

**10x10x10Tieton**, Mighty Tieton — Tieton, WA  
**Senior Art Thesis Exhibition**, Sheehan Gallery — Walla Walla, WA

**RESIDENCIES, LECTURES, AND PUBLICS**

2017

**Presentation**, Living Room Light Exchange — Oakland, CA  
**Toolmaker in Residence**, Signal Culture — Owego, NY

2016

**Labor Network**, Yerba Buena Center for the Arts — San Francisco, CA

2014

**Web Contributor**, BFAMFAPhD — New York, NY

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**SELECTED BIBLIOGRAPHY**

**East Bay Express:** Lefebvre, Sam. "The Truth is Out There" (06.14.2017)

**New York Times:** Finkel, Jori. "'Desert X' Treats Arid Space as a Rich Canvas" (02.24.2017)

**KQED:** Holmes, Emily, "Notes From a Secret Art and Technology Sleepaway Camp" (07.22.2016)

**SOFTWARE ENGINEERING**

**Freelance Web Developer** (2012 — Present)

Architect and build high impact web experiences using bleeding-edge technologies for a mix of corporate, creative, and agency clients.

**Full Stack Software Engineer, Junior.io** (2016)

Led engineering teams on projects such as: interactive brand activation at SXSW, VR web app, corporate website launch, IoT prototype.

**Web Developer and Experience Designer, Walla Walla Foundry** (2013 — 2015)

Prototyped, designed and engineered a unique project management system solving business intelligence and workflow issues at a fine-art foundry.

**Skills:** Rapid Prototyping, Full Stack Development, Frontend Development, DevOps

**CREATIVE TECHNOLOGY**

**Robotics Engineer, CODAME** (2017)

Collaborated in the production of ShyBot, an autonomous people-avoiding robot. Prototyped and assembled electronics for motion control and telematics.

**Apprentice to Ricardo Miranda Zuñiga, New York Arts Practicum** (2012)

Supported fabrication and software development for two new media artworks. Prototyped interactions in Arduino and Processing. Assisted with woodworking tasks.

**Skills:** Physical Computing, UX/Interaction Design, Woodworking

**COMMUNITY PROJECTS**

**Co-Founder, wallaPopUP** (2013 — 2015)

Founded and managed a community pop-up art gallery hosting exhibitions, lectures and workshops for local artists in Walla Walla, WA.

**Board Member, ArtWalla** (2015)

Active board member for local arts organization. Led effort to develop web presence and outreach.

**Design and Technology Intern, Mighty Tieton** (2011)

Developed visual identities and templates for the arts organization. Designed exhibition catalogs. Established workflows for exhibitions and events.

**Skills:** Exhibition Design, Accounting, Social Media Marketing, Graphic Design, Art Handling, Sales